

Your authorized Playworld Systems® Representative is:

More than a playground. A destination.



1000 Buffalo Road Lewisburg, PA 17837-9795 USA Phone: +1.570.522.9800 Fax: +1.570.522.3030 Toll-free: 800.233.8404 PlayworldSystems.com









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Kids of all ages use it from sunup to sundown.

TOM HARE Parks & Planning Manager Conejo Creek Park North Thousand Oaks, CA

Kids love playgrounds. EVERYONE LOVES NEOS.

NEOS combines the speed and fun of electronic games with the explosive movement of aerobic exercise to create the most exciting playstructure ever to hit your playspace. NEOS gets everybody off the sofa and into the outdoors. And in the fight against childhood obesity, NEOS disguises heart-pounding exercise as pure, unadulterated fun.

AN AWESOME WORKOUT

Playing NEOS delivers a workout comparable to jogging or playing soccer, raising heart rates by an average of 20 percent.¹ But it's so much fun, players won't notice it's good for them!

FUN FOR ALL AGES AND ABILITIES

Toddlers. Kids. Teens. Parents and grandparents. NEOS transcends age, and physical and emotional barriers, to create a shared play experience that helps build communities and bring families closer together.

NEOS DRAWS A CROWD

Before you know it, NEOS has spectators laughing, cheering, and engaging with the players.

NEOS IS DURABLE

Beat it with a bat. Hold it underwater. You won't hurt NEOS a bit. It's made from the same super-durable materials as the playgrounds we've been manufacturing for 40 years.

NEOS comes in three wildly fun options. All designed to make your playspace the most exciting destination in town.

1 Source: Energy Expenditure at Play, Geisinger Center for Health Research and Playworld Systems, 2008

NEOS[®] Ring





THE NEOS WALL IS THE MOST COMPETITIVE NEOS

PLAYSYSTEM. Nine different games and three different skill levels give players an endless supply of electrifying challenges. As players race between the four interconnected towers, they're developing their agility, coordination, strength, and stamina in a healthy, competitive environment.

NEOS Wall's lockable steel towers are clad with thick, rotomolded plastic, available in any of Playworld Systems' 14 colors (see page 10).

• 16 buttons on 4 towers

• Free instructional sign included

• Optional custom back panel available

- 9 games
- 1- and 2-player options
- 1-3 ability levels
- Games range from 45-60 seconds

GAMES

by keeping the beat.

light and points.

LIGHT THIEF

DANCE WITH ME

W Twist and shout! Players'

Press your light before your

GOALIE Pick an opponent to test

reaction time in this fast-paced

game. Shoot lights past your

200° **BUBBLE BURST** Shake out those shoulders. It's time to race the clock. Test your hearts will race as they move to the movement of the snake to speed and coordination by pressing the beat of the music. Score points knock out the blinking lights the "bubbles" before they pop.

LIGHT GRABBER Stay focused! Press as Stay focused! Press as many lights as possible within your opponents press theirs to steal their pressing the leading light before time limit to maximize your score.

Make your own music by pressing different buttons to create different sounds. No score on this game – just loads of fun for all players.

ZZXX1000



AGE } All ages **USE ZONE** *}* 26′ 7″ x 15′ 10″ (8,1m x 4,82m) SIZE } 14' 7" x 3' 10" x 84' (4,44m x 1,17m x 25,6m)

lights to score points.

ASTM F1487 CPSC Pub.325 CAN/CSA-Z614 EN1176

Get the free mobile app for your phone at http://gettag.mobi. Use your smartphone to see NEOS Wall in action or go to PlayworldTags.com/1050

FREE Programming Guide includes ways to maximize NEOS Wall's community-building potential.



ROAD BLOCK Stop the line of lights by it changes color to score points. Concentration and speed are a must! - 22 - 24

•)) ((• ECHO The ultimate game of memory: Watch and listen to a opponents and block their slapshot series of lights and sounds, then repeat the sequence to score points.



WEIGHT } 1408 lbs. (639kg)



Everyone who GOES UP AGAINST THE "WALL" COMES BACK FOR MORE.



NEOS comes full circle with 360 degrees of HEAD-SPINNING, BODY-TWISTING FUN.

THE CIRCULAR DESIGN OF NEOS 360 builds peripheral vision, and auditory and spatial awareness skills—not to mention agility, coordination, strength, and stamina. One freestanding user control panel gives players access to eight thrilling games.

NEOS 360's durable elements come in a variety of bold colors to recharge any playspace. Create your own NEOS 360 color palette with up to three colors (see page 10).

GAMES

- 8 games
- 1- and 2-player options
- 8 buttons

- Games are approximately 45 seconds each
- Free instructional sign included



This classic NEOS

as many of your own to win.



The ultimate teamwork game! Press two lights at guitar with 8 buttons the same time; lights are that each play a different opponent's lights disapopposite of one another and pressing both lights require teamwork and cooperation.

Play to become ZIG ZAG the ultimate ninja cham- zagging "ball" as fast game is high energy and pion! A sequence of 2 or as possible. The bottom highly competitive! Press 3 lights appears. Repeat lights are always part of this pattern as fast as the game, so it's great for firefighters puts out the colored lights as possible you can to receive higher players of all abilities points. and ages.



Be the first player to round up yer 4 lights and make yer' electric guitar sound. pear. And you'll love the The speakers surround sounds...yeehaw!

FIRE FIGHTER



Tap lights repeatedly to put out the FIRE! The faster you or your team of fire, the better your score.

MARATHON The most intense NEOS game of all! Marathon encourages players to run full sprint for a great workout. How guickly can you hit 40 lights? The shortest amount of time wins



ZZXX0995 AGE } All ages USE ZONE } 12' 2" x 12' 2" (3,71m x 3,71m) SIZE } 12' 2" x 12' 2" x 7' 6" (3,71m x 3,71m x 2,29m) ASTM F1487 CPSC Pub.325 CAN/CSA-Z614 EN1176

you for a complete rock

'n' roll experience.

WEIGHT } 813 lbs. (369kg) TO INSTALL } Approx. 5 hours

Get the free mobile app for your phone at http://gettag.mobi. Use your smartphone to see NEOS 360 in action or go to PlayworldTags.com/1051



LITTLE ONES CAN TAKE PART in the electrifying fun with NEOS Ring, the electronic playsystem designed especially for early childhood and accessible playspaces. One freestanding user control panel gives kids access to six games for one to two players. Then they're off in a mad dash around the 6-foot (1,83m) ring to hit the six blinking buttons before it's too late!

Kids will love NEOS Ring's sound effects and bright colors. Choose up to two colors from Playworld Systems' bold color palettes to customize your own NEOS Ring (see page 10).

- 6 games
- 1- or 2-player options
- 6 buttons

- Free instructional sign included
- Games are approximately 45 seconds each

GAMES

IGHT GRABBER (1 player) This classic NEOS game is for everyone! Maximize your points by pressing as many of your colored lights as possible.

(2 players) Same as above, except using two players or teams different instrument with 3 of two for a friendly competition.

Provide the second seco gets a modern twist! Hit the "quacking" yellow duck lights, then chase the "honking" goose light 'round and 'round.

T. SYMPHONY Each button plays a different melodies. Turns the youngest players into musicmakers

ZZXX0990

AGE } All ages

ASTM F1487 CPSC Pub.325 CAN/CSA-Z614 EN1176

USE ZONE 11' x 11' (3,35m x 3,35m) **SIZE** } 5' x 5' x 3' 9'' (1,52m x 1,52m x 1,14m)

WEIGHT 356 lbs. (126kg) TO INSTALL } Approx. 2 hours

• • FLIP FLOP NEOS Ring's most intense and competitive game. Gain points by pressing your colored lights. The more lights you control, the higher your points.

• TETHER BALL Press the button when your color lights up. It's back-andforth ball-bouncing fun!

Get the free mobile app for your phone at http://gettag.mobi. Use your smartphone to see NEOS Ring in action or go to PlayworldTags.com/1052



With NEOS Ring, even smaller kids can **RUN THEMSELVES** SILLY WITH EXCITEMENT.





The thrilling fun of NEOS is accessible to PLAYERS OF ALL ABILITIES.

At Playworld Systems, we design and build playstructures believing that every person, regardless of ability, should have an equal opportunity to experience the power of play. NEOS is no exception. Lights provide visual cues for hearing-impaired players, and visually impaired players hear "beeps" and sounds that guide them as they play.

"NEOS offers wonderful activities for people of all ages and abilities," says Mara Kaplan of Let Kids Play, an inclusive play consulting group. "I have seen children who use wheelchairs repeatedly choose to play NEOS 360 rather than other playground equipment. It's so easy. They just roll up and start playing. Children with developmental challenges engage with others of all abilities and ages."

NEOS is designed for **OUTDOOR WEAR AND TEAR.**

NEOS is vandal resistant and completely weatherproof. Its waterproof wiring harnesses and connectors, and potted electronic components (the same kinds used in ATMs and street lights) withstand rain, snow, and other harsh weather conditions. What's more, NEOS is built for rigorous play. We've tested it under some pretty extreme conditions-even beating it with a baseball bat and holding it underwater-and it has always survived unscathed.

WHAT KIND OF SURFACING SHOULD BE USED? Players will be running back and forth and changing direction quickly. So NEOS needs to be installed on a firm, durable surface such as concrete, asphalt, pour-in-place surfacing, or a gym floor. Grass and mulch are not recommended due to excessive wear and tear.

may be purchased.

WHERE SHOULD NEOS BE PLACED? Place NEOS in a convenient location where the players and spectators will not interfere with other playground equipment. We recommend providing a clear space around the unit for players and spectators.

FREQUENTLY ASKED QUESTIONS. And superbly worded answers.

HOW MANY PEOPLE CAN PLAY AT ONCE?

Most games have one- and two-player options. Both options can be played as teams of two or with multiple partners.

HOW WILL SOMEONE KNOW HOW TO PLAY?

An instructional sign is included with each NEOS purchase. But the best way to learn is to jump right in.

WHAT IS THE WARRANTY?

NEOS comes standard with a one-year limited warranty on its electronic parts. The steel cases carry a lifetime-limited warranty, and the plastic carries a limited warranty of 15 years. Extended warranties for parts only

WHAT MAINTENANCE IS REQUIRED?

NEOS requires no special maintenance, but as with other playspace equipment, periodic checks are recommended to see that there are no hazards in the playing area.

WHAT ARE THE POWER REQUIREMENTS?

NEOS runs on low-voltage power. A 12-volt power supply is required, which can be hard-wired from a transformer, or it can use a solar power supply.

CAN NEOS BE CUSTOMIZED?

Yes. You can choose from any of these vivid, playful colors. Plus, an optional custom sign to showcase your school, park or community is also available.

Plastic Colors:

All NEOS products include one UV-resistant rotomolded plastic color.



Beige Chocoloate Brownstone Gravstone

Component & Steel Post Colors:

Playworld Systems' exclusive use of Superdurable Polyester Powder Coating provides enhanced light-stable pigments for superior UV stability and fade resistance.



